



## Arts, design, entertainment, sports, and media workers

This occupational group includes art directors, artists, fashion designers, actors, producers, directors, coaches, dancers, choreographers, musicians, singers, radio announcers, writers, editors, interpreters, sound engineering technicians, photographers, and film editors.

### Cognitive and mental requirements

The qualifications that workers need to use judgment, make decisions, interact with others, and adapt to changes in jobs.

In 2023, more than basic people skills were required for 85.2 percent of arts, design, entertainment, sports, and media workers, and basic people skills were required for 14.8 percent.

**Table 1. Percentage of arts, design, entertainment, sports, and media workers with cognitive and mental requirements, 2023**

Requirement	Yes	No
<b>Pace: Pause control</b>	74.3	25.7
<b>Interaction with general public</b>	81.7	18.3
<b>Working around crowds</b>	8.9	91.1
<b>Telework</b>	26.3	73.7
<b>Work review: Supervising others</b>	11.4	88.6
<b>Work review: Presence of supervisor</b>	56.9	43.1

Source: U.S. Bureau of Labor Statistics, Occupational Requirements Survey

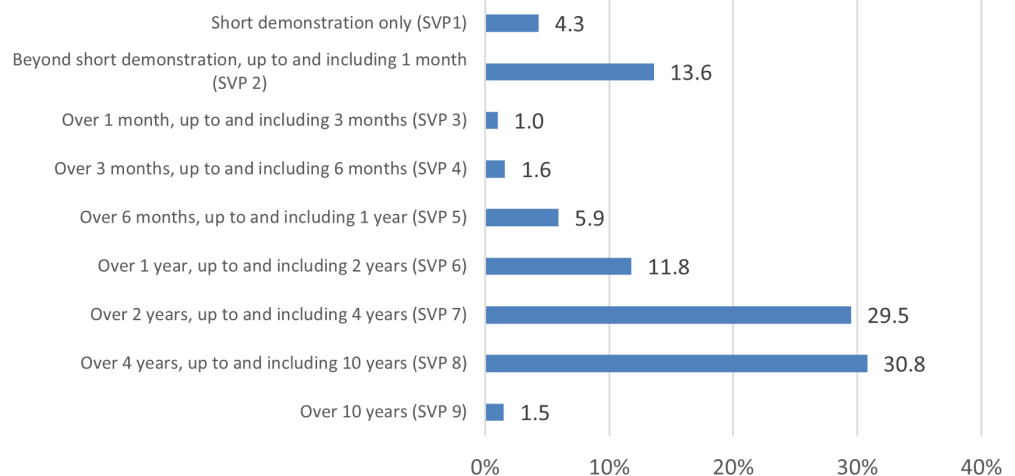
## Education, training, and experience requirements

The minimum level of formal education required, credentials necessary, on-the-job training, and prior work experience necessary for average performance in jobs.

In 2023, credentials were required for 35.8 percent of arts, design, entertainment, sports, and media workers. Prior work experience was required for 65.6 percent and on-the-job training was required for 68.7 percent.

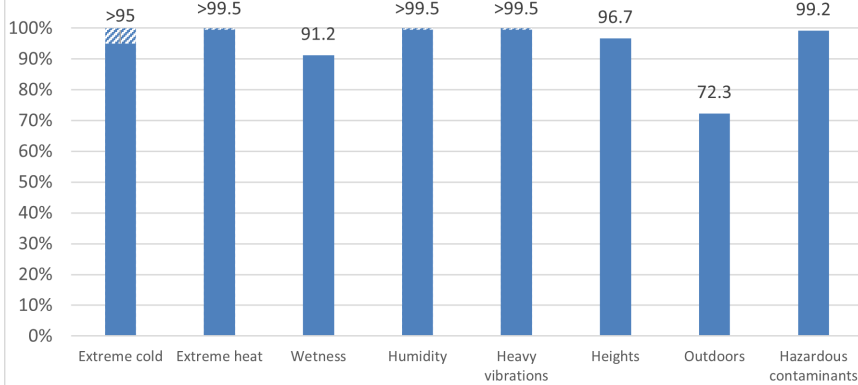
A bachelor's degree was required for 42.9 percent of arts, design, entertainment, sports, and media workers.

**Chart 1. Percentage of arts, design, entertainment, sports, and media workers by specific preparation time (SVP) level, 2023**



Source: U.S. Bureau of Labor Statistics, Occupational Requirements Survey

**Chart 2. Percentage of arts, design, entertainment, sports, and media workers without exposure to environmental conditions, 2023**



Note: Striped bars represent range estimates where precise value is unpublished.

Source: U.S. Bureau of Labor Statistics, Occupational Requirements Survey

## Environmental conditions

The various tangible or concrete hazards or difficulties that are in the vicinity of where jobs' critical tasks are performed.

In 2023, greater than 95 percent of arts, design, entertainment, sports, and media workers were not exposed to extreme cold, and greater than 99.5 percent were not exposed to extreme heat. Wetness was not present for 91.2 percent, greater than 99.5 percent were not exposed to heavy vibrations, and 72.3 percent were not exposed to the outdoors.

## Physical demands

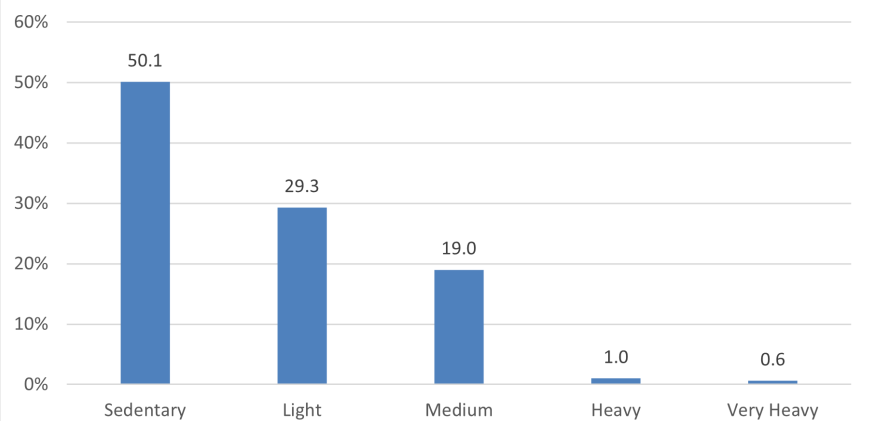
Refer to the physical activities required to perform tasks in jobs. The presence and, in some cases, duration of these activities are published.

In 2023, keyboarding was required for 88.5 percent of arts, design, entertainment, sports, and media workers and was not required for 11.5 percent. For 5.2 percent of workers, keyboarding was seldom performed, for 34.9 percent keyboarding occurred occasionally, 44.9 percent frequently, and for 3.6 percent keyboarding occurred constantly.

Performing work in low postures was required for 39.1 percent of arts, design, entertainment, sports, and media workers and was not required for 60.9 percent.

The choice to sit or stand when performing critical tasks was available to 70.2 percent of arts, design, entertainment, sports, and media workers. On average, workers spent 67.3 percent of the workday sitting and 32.7 percent of the workday standing.

**Chart 3. Percentage of arts, design, entertainment, sports, and media workers by strength level requirements, 2023**



Source: U.S. Bureau of Labor Statistics, Occupational Requirements Survey

**Table 2. Percentage of arts, design, entertainment, sports, and media workers with physical demands, 2023**

Requirement	Yes	No
Choice of sitting or standing	70.2	29.8
Driving	27.6	72.4
Climbing structure-related ramps or stairs	19.0	81.0

Source: U.S. Bureau of Labor Statistics, Occupational Requirements Survey